



# ECHS 7X7 Outdoor Soccer Rules

(Updated May 12, 2014)

**ALL PLAYERS MUST PRESENT A TAMIU ONE CARD TO PARTICIPATE!!**

**Leagues:** Men's & Women's

## **Players:**

- **Mens/Womens:** A team consists of seven players each (one goalie and six other players).
- A team must have four players present in order for a team to be eligible to start and continue a game.
- Rosters are limited to a maximum of Ten (10) players for Men's and Women's division

## **Boundaries, Length of Game, & Scoring:**

- Boundary lines will be identified and marked by Rec Sports staff.
- Games will consist of 2 – 10 minute halves with a 5 minute halftime. **GAME TIME IS FORFEIT TIME!!**
- If a team forfeits twice (2) during league play, they will be automatically dropped from schedule and not make playoffs.
- Each goal scored will be worth 1 point.

## **Tournament:**

- It will be a double elimination tournament and all teams will be guaranteed two games. Once a team loses two games they will be eliminated from the tournament.
- Game time is **FORFEIT TIME**. Teams must be ready to play at the scheduled game time.
  - After forfeiting two (2) games, a team becomes ineligible to make the playoffs.

## **Eligibility:**

Captains are responsible for knowing their team members' eligibility. If a team(s) is/are found to be using illegal player, the team will be dropped from the league and or tournament.

## **Equipment**

1. Recreational Sports will provide game ball.
2. Teams are required to wear the same color jersey (t-shirt with number, **NO TAPE**). If a team does not have team jerseys, the Recreational Sports department will provide pennies/jerseys to wear.
3. Each player must wear shoes. They must be made of a soft pliable upper material (canvas, leather, or synthetic) which covers the whole foot attached to a molded bottom, which may or may not have rubber cleats. **Any metal spikes are prohibited.**
4. Shin guards – For safety reasons, shin guards are highly recommended but not required.
5. **ALL** jewelry is **PROHIBITED** during any Intramural contest. The only exception is a medical bracelet or necklace, in which case must be taped down.

## **The Game**

1. A coin toss will decide the kick off and which goal each team is to defend.
2. The ball is **put in play** by a place kick taken from the center of the field by a player, other than the goalie. This holds for the start of the game, a half, and after each goal.
3. After a goal is scored, the team scored against shall **put the ball in play**. Opposing

- players must stand at least 5 yards away at the time off the kick.
4. ALL games will be played until a winner is determined.
    - a. If the game is still tied after regulation, then penalty kicks will determine the winner.
    - b. 1<sup>st</sup> Round - Each team will be given THREE (3) penalty kicks per team. Each kick must be taken by a different player of the kicking team's choice; however, the players must be on the field when the game comes to an end. If score is tied after both teams have attempted all awarded penalty kicks, another tiebreaker round shall be played.
    - c. 2<sup>nd</sup> Round and thereafter – Each team will be given ONE (1) penalty kick per team. Each kick will alternate between each team until a winner is determined.

### **Game Rules**

1. A goal CAN be scored directly from a kick-off.
2. At the start of the game, the kicker cannot play the ball again until it has been played or touched by another player.
3. Ends will change after each half and the team that received the kick-off in the first half shall kick-off to start the second half.
4. Direct kicks shall resume play at the area closest to where ball was ruled out of bounds. Direct kicks will also resume play at the point of origin where fouls are committed. These kicks shall be given to the offended teams.
5. **SLIDING** for any purpose is **not allowed**. This is considered an automatic **YELLOW CARD** infraction.
6. There are NO substitution restrictions; however, substitutions may be done during all dead ball situations. All substitutes will need to be motioned into the game by the **OFFICIAL, NO EXCEPTIONS**. If a player enters the game without being motioned by an official, then that player will receive a YELLOW CARD infraction.
7. **ALL** penalty kicks shall be taken from the top of the goalie box. The goalie cannot move until the ball is kicked by the player taking the penalty kick.
8. There will be no time outs for either team.
9. **Delay of Game**: The referee has to consider that the goalkeeper is wasting time and therefore will award an indirect free kick against him if he holds the ball for longer than six seconds.
10. **Blood Rule** - Players who sustain injury causing an open wound will be required to leave the game. A player may not re-enter the game until the flow of bodily fluids is stopped and the wound covered.
11. There are no offside violations in intramural soccer.
12. Sportsmanship is of the utmost importance; therefore, any **SWEARING** will not be tolerated. If a player(s) is/are caught swearing, they will be issued an automatic **YELLOW CARD, NO EXCEPTIONS**.
13. **Mercy Rule**: If any team is up by more than 5 goals, game will be called at the 5 minute warning. If any team is up by more than 8 goals, game will be called immediately.

### **Fouls**

Examples of fouls that will be called: illegal touching or handball, rough play, poor sportsmanship, and sliding.

Yellow Card: Examples are but not limited to: sliding, swearing, warning to player for unsportsmanlike behavior, or play. Two yellow cards equal ejection from the game.

Red Card: Examples are but not limited to: fighting, excessive rough play, and arguing of calls with officials. One red card equals ejection from the game.

One head official and two line judges will be provided per game. Official's judgement is final. Any arguing of decisions made by officials or abuse of officials is automatic cause for ejection from the game. **A player ejected from any intramural contest shall not be allowed to participate in any further TAMIU intramural contests until they meet with the Assistant Director of Intramurals**